



The Sports Page



Never the Easy Way

Dirty Dozen, Bethesda, 11/8/10, 6:30pm

The **Dirty Dozen** was sitting at 7-1 and **Get Dirty** was sitting right there with us, also at 7-1. We owned the tiebreaker, having given **Get Dirty** their only loss, so our magic number was two. The team that had given us our only loss was **Team Dynasty** in an 8-7 loss the second week of the season.

Monday night we faced **Team Dynasty** for the second time in Fall 2010 at 6:30 and **Get Dirty** faced **The Dead Lois's**, who'd gone 10-0 in Summer 2010, at 7:30. We wanted some payback from **Dynasty** for that 8-7 loss earlier in the season before our hitting had come around.

For only the second time in the last seventeen games I lost a coin toss and we were Visitors, but the way our "D" had been playing the last several games we didn't mind giving **Dynasty** the last at bat.

We had a couple of hits in the first inning and scored a run on a fielder's-choice to lead 1-0. **Dynasty** had a donut and our slender lead had held for a full inning. We loaded the bases in the top of two, but did it after two straight outs to start the inning and failed to score any runs. **Dynasty** got a deuce and led 2-1 after two. Neither team scored in the third.

We scored a run in the top of the fourth on a two-out double from "Classic" **Rock McCoy** **, but a second runner tried to score on the double and was tagged and bagged at the plate to end the inning. **Dynasty** scored two in the bottom of four to take a 4-2 lead and it was our turn again.

We knew we would score some runs against **Team Dynasty**, but we just didn't know exactly when. We'd been hitting well as a team for the last six games and nobody was knotted up about it. We led off the fifth inning, down two runs, with a walk. A single followed the walk and another walk came next to load the bags with grunts. We scored a run on a fly-out, 4-3, then "Smokin'" **Leroy Frazier** tied the game, 4-4, with a one-out, RBI double! **Quentin** "Rhinestone" **Cowans** made it 5-4 with a single and a fly-out put us up 6-4. "Once Upon a" **Tim McCoy** added a two-out, RBI single to put us up 7-4. A walk put a second runner on base and **Adam** "Zapple" **Baker** sent them both home with a two-out double and we led 9-4! A fly-out finally ended the inning, but not before we'd scored seven runs and all eleven of us had had an at bat. **Dynasty** scored three in the inning to keep the game close at 9-7 after five.

We failed to score in the sixth. We led off with a walk then two outs. A single followed, but a BOOB trying to go first to (almost) third ended the inning. **Team Dynasty** got a run in the bottom of six, now 9-8 with one inning to go.

We had one inning left and we were batting first leading by the thinnest possible margin. So, we did what good teams do in such situations and hit the ball. We started well with a pair of singles in the top of the seventh then "Deadly" **Dean Binder** busted a gap and tripled for two and we led 11-8! A ground-out plated Dean and we now led 12-8. **Larry** "The Wreck of the Old Ninety" **Civelli** was next and tripled to left and a single made it 13-8! A couple more singles followed but we made the second out on the bases. A fly-out ended the inning, but we had upped our lead from one to five with a four spot in the top of the seventh. **Dynasty** did what we had done in the final inning and hit the ball like we had and before it was over they had scored five runs to tie us 13-13. There were two men down and runners on second and third after the tying run scored, so we had a decision to make. The guy at the plate was an okay hitter and the guy on deck had been on base every at bat. He hadn't been banging fences, but hadn't been out either. We intentionally walked the guy at the plate to set up a force play at every bag. The next guy stayed perfect, singling for a run and we lost 14-13.

	1	2	3	4	5	6	7	Total
Dirty Dozen	1	0	0	1	7	0	4	13
Team Dynasty	0	2	0	2	3	1	6	14

Maybe we should have pitched to the batter with first base open. Maybe it wouldn't have made a difference. We can second guess it forever and not improve the fact that our defense was just okay and we could have scored more runs had we run the bases better. If we had played better for seven innings it never would have come down to a last ditch intentional walk. **The Dead Lois's** were well represented in the game as three of them picked up for **Dynasty**. They hit okay, but their participation was not what beat us either. **Dynasty** had a lot more dinks and dunks and slow rollers than we expected from them and we didn't play them as well as we might have.

At this point, the narrative usually punctuates the summation paragraph with a "shake it off" or "tough game" sentiment, but this time there won't be one. Right after our game **The Dead Lois's** played **Get Dirty**, now half a game ahead of us in the standings, and won 3-1, putting us right back in the driver's seat!

Norman "Road" **Mapp** was 2-2 with two walks and several others made only one out apiece.

** this particular nickname courtesy of Tim McCoy

So this is how it boils down for the last week of the season. A **Dirty Dozen** win over **The Dead Lois's** next game gives us the title, no ifs, ands or buts. For **Get Dirty** to take it, they need **The Dead Lois's** to win at 6:30 then beat the **Crackers** at 8:30. If **The Dead Lois's** win, we have to root for the **Crackers**. For **The Dead Lois's** it gets complicated. If they win then they and we will both be 6-3. If **Get Dirty** loses to go 6-3 we've got a three way tie, where we own **Get Dirty** and **The Dead Lois's**. They would have to beat us by ten or more to be in the running. **Cricket Brew Crew**, also 6-3, plays **Dynasty** at 9:30. If it's a four way tie at 6-3, we own the tiebreaker over **Cricket**, too. We never did like winning it easy...

Let's boil this one down simply by saying, **GO WIN THE NEXT GAME, Dirty Dozen!**

From Lightning to Thunder

Motörhead, George Pierce, 11/10/10, 7:00pm

The last time **Motörhead** played **The Expendables** we were coming of an embarrassing Opening Day loss to **The Pill Crushers**, who stung us to death with a million tiny mosquito bites. We hadn't hit the ball well at all that first game and we'd hit even worse against **The Expendables** and only scored three runs against them. Fortunately, our defense had been absolutely lights out and we won 3-1!

Our hitting gradually became much more potent since that second game of the season and we'd built a record of 3-3, while **The Expendables** had dropped to 0-5. We fully expected **The Expendables** to score more than a lone run Wednesday night, but, then, we expected to score a whole lot more than three.

We were Visitors for only the second time in seven **Motörhead** games. It was also the second time in a row our teams had been Visitors, an act not seen since September 23rd and 29th.

So, we batted first and quickly put up a third of the runs we'd scored the last time we'd faced **The Expendables** when "Crocodile" **Rock McCoy** put us up 1-0 on a one-out single. **The Expendables** answered with a run and the score stood 1-1 after one.

We led off the second inning with a single and a fly-out then **Quentin "Physics" Cowans** busted a triple for a run and we had our lead back 2-1! **Adam "Homerun" Baker** followed that with a shot over the CF fence for a one-out, two-run homer and, just like that, we led 4-1! A walk and fly-out left us with a guy on second with two down and **Jason "Penn &" Tyler** came through with a two-out one-run on a double and we led 5-1 before a ground-out ended the rally. **The Expendables** put up another run, but we still led 5-2 after two innings.

We scored two more in the third, the last run on a two-out single from "Behind the Iron" **Quentin Cowans** and we led 7-2. **The Expendables** answered our deuce with one of their own and it was 7-4 after three. We got four more in the top of the fourth inning, the last two on a two-out, two-run single from "Saving Private" **Ryan Conklin** and our lead soared to 11-4. **The Expendables** stayed with us, scoring three in the bottom of the fourth to close the gap to 11-7. We were steadily pulling away overall, but our opponent kept closing on us every time we had a big inning.

In the top of the fifth we gave 'em something special to aim at. We put two men on base in the top of the inning, both singles, then ran off three straight RBI singles to expand our lead to 14-7. Back-to-back RBI doubles made it 16-7 and another RBI single put us up 17-7 before a fielder's-choice gave us our first out. One more RBI single brought home one more run before back-to-back fly-outs ended the run. We batted twelve times in the inning, scoring seven runs to lead 18-7 and gave **The Expendables** something they'd really have to work to catch. The seven spot had finally broken them as they put the games only donut on the scoreboard and we won the game 18-7, by run-rule.

Run rule	1	2	3	4	5	6	7	Total
Motörhead	1	4	2	4	7	-	-	18
The Expendables	1	1	2	3	0	-	-	7

The first time we played **The Expendables** our slick fielding had won the day, but the second time our amazing "D" had not been in evidence. Our hitting got us through the second game. Our defense wasn't bad, just not great as it had been in the 3-1 game. Our hitting was exactly what the doctor ordered, though, as we scored in all five innings, scoring multiple runs in three of the five. We had a number of clutch hits and had men on base for them every time. Our defense was lightning in a bottle against **The Expendables** the first time we played them, but this time we brought the thunder! Good game **Motörhead!**

Rocky "IV" McCoy was 4-4 with four RBI, **Jason "Roto" Tyler** was 4-4 with two ribbies and **Quentin "Mamas Don't Let Your Babies Grow Up to be" Cowans** was 3-3 with a pair.

Closer and Closer

Jets, George Pierce, 11/11/10, 9:00pm

This time last year **The Cowboys**, Thursday George Pierce refugees of an imploded Tuesday league at Bethesda, played the **American Gladiators** for the first time of any of our teams and lost handily 18-6. The **Gladiators** went on to win the division and it wasn't even close.

In Spring 2010, **The Cowboys** were back at Bethesda on Tuesdays, while **Motörhead** was on Thursdays at Bethesda and the **Jets** played on Wednesdays as our only George Pierce representative. After Spring, Gwinnett County threw our teams a curve ball and turned Thursdays at Bethesda into a special needs leagues, so we had to move **Motörhead** to Wednesdays and the **Jets** to Thursdays to keep playing at Bethesda and Pierce, respectively. (With me so far...?)

So, the **Jets** wound up on Thursdays at Pierce where the **American Gladiators** rule the roost. The **Jets** played them twice and lost by scores of 12-2 and 12-0, both by run-rule, in Summer 2010. Earlier in Fall 2010, we lost to them again, but this time 18-10 and not by run-rule. The **Jets** have been our best hitting team in Fall 2010 and our defense has been getting better a little at a time. Thursday night we figured we had the firepower to beat the **Gladiators** for the first time.

After a brief two game stint as Visitors the **Jets** got our teams back on track as Home team. The **Jets** were now Home for five straight games and six times out of seven in Fall 2010. We hit the field. You know, the usual.

We stayed a while in the field, too. The **American Gladiators** hit the ground hitting in what was, for them, the second game of a double-header where they had just dispatched their first opponent 20-1. They put seven on us in the first, mostly on good hitting, but partially on some gifts from us. We came right back at them with a leadoff single, but a double-play and fly-out ended any rally we might have ignited.

We held the **Gladiators** in the top of the second then went to work on that 7-0 deficit in the bottom of the second. Okay, so, we tried to go to work on that 7-0 deficit, but actually we went down 1-2-3.

The **Gladiators** got a deuce in the top of the third and we answered with our first run, on singles, but ended the inning with a BOOB and trailed 9-1 after three. We handed the **Gladiators** a donut in the fourth and finally got our big bats going. We got three runs in the bottom of the fourth on singles and doubles, but it took us two outs to get them. "Scary" **Larry Civelli** busted a two-out triple, but we did not score him, though our first rally had closed the gap to 9-4 after four.

The **Gladiators** got going again in the fifth and scored four runs to lead 13-4. Our bats were warm now and we kept on hitting in the fifth, going walk, single, single, walk. A BOOB had given us an out, but we had the bases loaded. **Guarionex** "Butte" **Montano** unloaded them with a gapper that netted us three runs and netted G and double to put us back in the game, 13-7! A single followed the double then **Josh** "The World According to" **Carper** cracked a gap for a triple and we'd clawed to within four at 13-9! A fly-out chased Josh home, 13-10, and two singles followed, but a line-out to CF ended the inning. All eleven of us batted in the fifth inning and we scored six runs to tighten the score to 13-10.

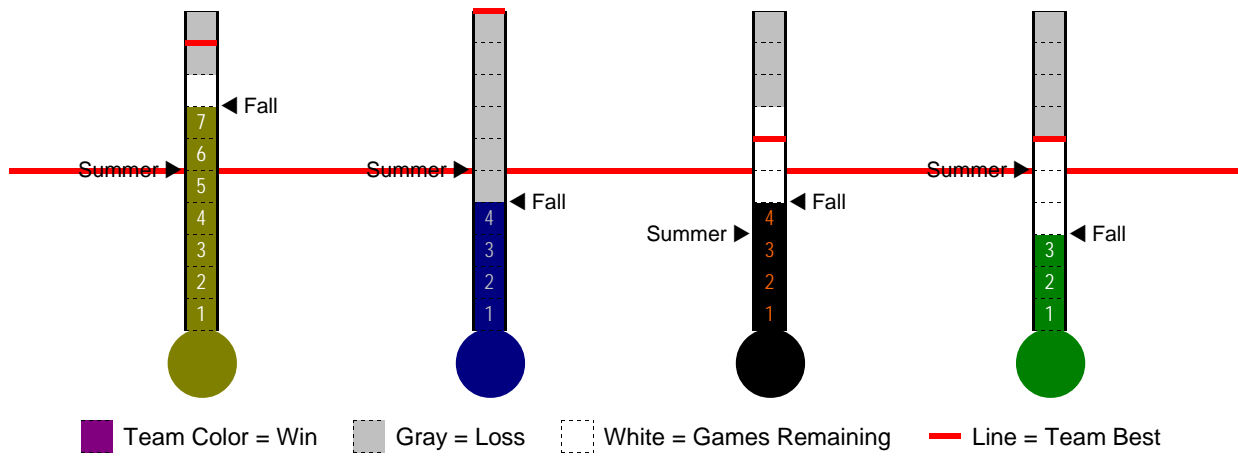
Neither team was able to score in the sixth and we went to the seventh and deciding inning down three runs. The **Gladiators** put up a deuce in the top of the inning, so we had to score five for another chance or six to go home grinning. We led off with a single and fly-out the **Josh Carper** "Diem" got us on the board in the final inning with a triple, 15-11! A fly-out got Josh home, but gave us two down. A single came next, but a fly-out ended the inning and we lost 15-12.

	1	2	3	4	5	6	7	Total
American Gladiators	7	0	2	0	4	0	2	15
Jets	0	0	1	3	6	0	2	12

Okay, so we didn't beat the best team in the division, but we definitely shook them. We came within a few runs of beating them even though we didn't play our best. When I see a young team like the **Jets** start doing those kinds of things, I see a team that no longer fears the big boys and won't give up no matter the score. We could have played much better in the field and we could have scored two or three runs in each of those three donuts. It was a tough game to lose, but we really are becoming a solid team, guys. Keep fighting, **Jets**!

Guarionex "Hannah" **Montano** was 4-4 with three RBI and **Ryan Conklin** "Shell" was 3-3 with one. **Josh** "Wall to Wall" **Carper** ** was 3-4 with four ribbies and **Winfred** "Worldwide" **Webb** was 1-2 with a walk.

** this particular nickname courtesy of Tim McCoy



Dirty Dozen	The Cowboys	Motörhead	Jets
-------------	-------------	-----------	------

Rain Numbers for Each Park			
Bethesda	Bethesda	Bethesda	Geo. Pierce
(770) 822-8882	(770) 822-8882	(770) 822-8882	(770) 822-8882

“When in doubt, come on out.”

- Thursday 11/18/10** at George Pierce Park - Fall 2010
 JM 10:00 - 1 vs. Old Skool/Fitness Forum (makeup from 9/30/10) ← ← ← ← ← ←
- Monday 11/22/10** at Bethesda Community Park - Fall 2010
 DZ 6:30 - 8 vs. The Dead Lois's (makeup from 11/15/10) ← ← ← ← ← ←
- Tuesday 11/23/10** at Between Seasons - Between Seasons 2010
 JM Off Day - No Games
- Wednesday 11/24/10** at Thanksgiving Week - Between Seasons 2010
 DZ Off Day - No Games
- Thursday 11/25/10** at Thanksgiving - Fall 2010
 JM Off Day - No Games
- Monday 11/29/10** at Between Seasons - Between Seasons 2010
 DZ Off Day - No Games
- Tuesday 11/30/10** at George Pierce Park - Fall 2010
 JM 8:00 - 1 vs. Old Skool/Fitness Forum (makeup from 11/4/10) ← ← ← ← ← ←
- Wednesday 12/1/10** at George Pierce Park - Fall 2010
 MH 10:00 - 2 vs. The Pill Crushers (makeup from 11/3/10) ← ← ← ← ← ←
- Thursday 12/2/10** at George Pierce Park - Fall 2010
 JM 9:00 - 1 vs. Q Spex (makeup from 10/28/10) ← ← ← ← ← ←
- Monday 12/6/10** at Bethesda Community Park - Winter 2010
 DZ ??? 8 vs. TBD
- Tuesday 12/7/10** at George Pierce Park - Winter 2010
 JM ??? 1 vs. TBD
- Wednesday 12/8/10** at George Pierce Park - Fall 2010
 MH 9:00 - 2 vs. Joey's Team (makeup from 11/17/10) ← ← ← ← ← ←
 MH 10:00 - 2 vs. World Toyota (makeup from 10/27/10 and 11/17/10) ← ← ← ← ← ←
- Monday 12/13/10** at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 12/14/10 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 12/20/10 at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 12/21/10 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 12/27/10 at Christmas - Winter 2010

DZ Off Day - No Games

Tuesday 12/28/10 at Christmas - Winter 2010

JM Off Day - No Games

Monday 1/3/11 at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 1/4/11 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 1/10/11 at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 1/11/11 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 1/17/11 at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 1/18/11 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 1/24/11 at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 1/25/11 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 1/31/11 at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 2/1/11 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 2/7/11 at Bethesda Community Park - Winter 2010

DZ ?:? 8 vs. TBD

Tuesday 2/8/11 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Monday 2/14/11 at Bethesda Community Park - Winter 2010









DZ ?:? 8 vs. TBD

Tuesday 2/15/11 at George Pierce Park - Winter 2010

JM ?:? 1 vs. TBD

Standings & Scouting Reports – Fall 2010

Bold Italics = Our team. **Normal Brown Italics** = Our next opponent, **PST** = Post Season Tournament. **TBD** = To Be Determined. Asterisks after an opponent's name represent how many times we play that opponent if we play them more than once. A team in "< >" is a team we do not play during the season. The far right column shows our overall record against that opponent.

Monday - Bethesda Men's - No Homers, No Steals No PST			overall record
 Dirty Dozen	7-2	n/a	
 Get Dirty	7-2	10-11	
 Cricket Brew Crew	6-3	4-1	
 The Dead Lois's **	6-3	17-9	←
 Team Dynasty **	5-4	4-5	
 Crackers	3-6	1-0	
 Hail Mary's Pub	1-8	1-0	
 Warthogs **	1-8	5-0	

The **Dirty Dozen** play **The Dead Lois's** next. This game will end the season and decide First Place.

Any **Dirty Dozen** win puts us in the top spot. For **Get Dirty** to take it they need a **Dead Lois** win over us and a win themselves. For **The Dead Lois's** to take it all they need a loss by **Get Dirty** and a win over us by at least ten runs. It's easy for us, though, a win and we're in.

Keep on hitting the ball guys!

The rainout from Monday, 11/15/10, at 6:30 vs. **The Dead Lois's** will be made up on **Monday, 11/22/10**, at **6:30** on **Field 8** as part of a 7:30-8:30 double-header.

Wednesday - George Pierce Men's - Equalizer, No Steals			overall record
Joey's Team **	7-0	0-1	
Meggitt	5-1	0-1	
World Toyota	5-2	0-0	
Motörhead	4-3	0-0	
EFX South	2-5	1-0	
Team Kruger	2-5	1-0	
The Pill Crushers **	2-5	0-1	←
The Expendables **	0-6	2-0	

Motörhead plays **The Pill Crushers** next. These guys dinked and dunked us to death the first game of Fall 2010 when we couldn't get our bats going. I say we owe 'em one...



The rainout from Wed., 11/3/10, at 10:00 vs. the **The Pill Crushers** will be made up on **Wed., 12/1/10**, at **10:00**.

The rainout from Wed., 11/17/10 at 9:00 vs. **Joey's Team** will be made up on **Wed., 12/8/10**, at **9:00**.

The rainout from Wed., 10/27 and 11/17 vs. **World Toyota** will be made up on **Wed., 12/8/10**, at **10:00**.

Tuesday - Bethesda Men's - No Homers, No Steals			overall record
Lee Sports **	9-1	0-2	
Hooters Outkast ***	7-3	1-3	
ECS Wolves ***	5-5	4-5	
The Cowboys	4-6	0-0	
ImagineAir Flyers **	0-10	2-0	

The Cowboys ended Fall 2010 with a 4-6 record with two wins over the **ECS Wolves** in three tries and two forfeit wins over the **ImagineAir Flyers**. We played hard against **Outkast** and **Lee Sports**, but never took either of them down this season.

It was a tough division and we knew it would be, but we battled and beat the teams we should have beaten at least.



Keep you heads high **Cowboys**. This tough Fall season will pay off in Spring 2011!

Click to see how you do against them: [Next Opponent](#)

Thursday - George Pierce Men's - Equalizer, No Steals			overall record
American Gladiators **	5-2	0-4	
Old Skool/Fitness Forum **	4-1	0-0	←
No Excuses **	4-2	0-2	
Diversified	3-4	1-0	
Jets	3-4	0-0	
Tainted Glove	3-4	1-2	
Q Spex **	1-6	1-0	



The **Jets** play **Old Skool/Fitness Forum** next. They're a good team and a good test for the **Jets**. We've been beating teams we should be and we've been playing the tougher teams toe-to-toe. Keep hitting the ball, **Jets!**

The rainout from Thursday, 9/30/10, at 10:00 vs. **Old Skool/Fitness Forum** will be made up on **Thursday, 11/18/10**, at **10:00** on Field 1.

The rainout from Thursday, 11/4/10, at 8:00 vs. **Old Skool/Fitness Forum** will be made up on **TUESDAY, 11/30/10**, at **8:00** on Field 1.

The rainout from Thursday, 10/28/10, at 9:00 vs. **Q Spex** will be made up on **Thursday, 12/2/10**, at **9:00** on Field 1 to end the season.

The DL



Shhhh... So far, so good...

Birthdays & Batting Titlists

Fall 2010

November Birthdays

Kelly, Troy	11/3
Steele, Eddie	11/7
Robinowich, Howard	11/9
Coble, Cody	11/12
Lyles, Bob	11/12
Palermino, Tony	11/14
Gilbert, Corey	11/15
Hudnall, Bubba	11/15
Burson, Marie	11/20
Ahrenstedt, Kristie	11/22
Epstein, Alan	11/22
McCoy, Tim	11/22
Hartman, Kyle	11/26
Ball, Mike	11/27



Andy Matz.....0.577

Troy Kelly 0.542



Above team average:

E.Kasmier.....0.538

J.Carper.....0.500

Summer 2010



Guarionex Montano0.750

Tim McCoy 0.714



Above team average:

R.McCoy.....0.609

A.Matz.....0.607

J.Tyler.....0.571



Leroy Frazier0.633

Quentin Cowans 0.600



Above team average:

T.McCoy.....0.593

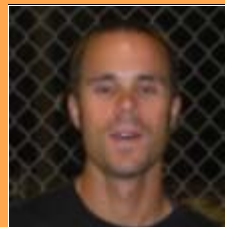
S.Prachyl.....0.536

R.Ray.....0.519



Guarionex Montano0.607

Jason Tyler..... 0.606



Above team average:

R.McCoy.....0.567

T.McCoy.....0.567

Horsing Around - 2010



Dirty Dozen – 12/??/10

Last out of 2010



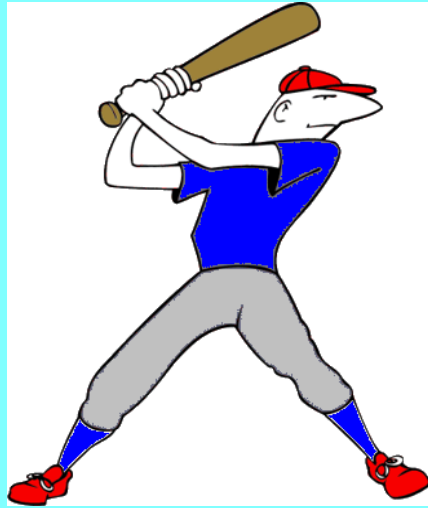
Motörhead – 12/1/10

Last out of 2010



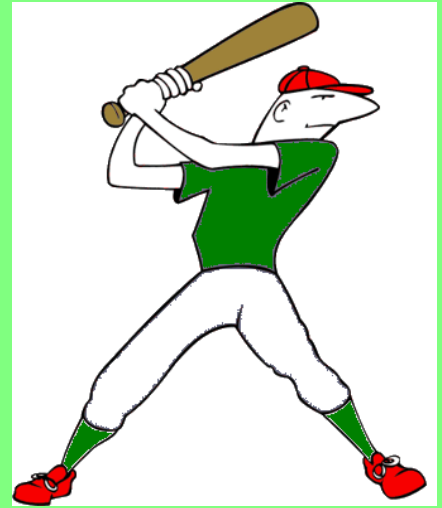
The Cowboys – 11/2/10

Last out of 2010



Jets – 12/??/10

Last out of 2010



Attached is the first page of the ASA webpage concerning Illegal Softball bats. Make sure your bat has the proper stamp. If you're not sure, check the ASA website.

ASA Bat Testing & Certification Program

The official bat in ASA Championship Play must meet all of the requirements of Rule 3, Section 1 and:

1. must bear **either** the ASA approved 2000 certification mark **or the ASA 2004 certification mark** as shown below, and must not be listed on an ASA non approved list, **or**



2. must be included on a list of approved bat models published by the ASA National Office; or
3. must, in the sole opinion and discretion of the umpire, have been manufactured prior to 2000 and if tested, would comply with the ASA bat performance standards then in effect.

Beginning January 1, 2004, all bats in ASA Championship Play must pass the ASA 2004 bat standard. All bats having the 2004 certification mark will be allowed in ASA Championship Play. Bats that have the 2000 certification mark will not be allowed in ASA Championship Play unless they are listed on an approved bat list on the ASA website. For convenience, the ASA website has a listing of bats that do not pass the ASA 2004 bat standard.

2004 and Beyond Approved Bats (Updated: 12/5/2008)

For a list of bats that have been tested and found to comply with the ASA bat performance standards, and therefore are authorized to bear the **ASA 2004 certification mark** and/or are authorized for use in ASA Championship Play beginning January 1, 2004, please click on the manufacturer below. Manufacturers continue to submit additional bat models for testing, and the ASA will update this list as test results become available.

2004 and Beyond Non Approved Bats

Please click on the following PDF for a list of bats that do not meet the ASA's current bat standard:

[Click here for ASA's Non Approved Bats](#)

(current listing, no changes as of August 29, 2008)

[Click here for ASA's Non Approved Bats with pictures](#)

(current listing, no changes as of August 29, 2008)

[Click here for ASA's TWO Page Non Approved Bats with pictures](#)

(current listing, no changes as of August 29, 2008)

[Click here for ASA's Non Approved Bats with Certification Marks \(2000 and 2004\)](#)

(current listing, no changes as of March 31, 2008)

[Click here for ASA's Non Approved Bats with 2004 Certification Marks](#)

(current listing, no changes as of March 31, 2008)

The ASA periodically and randomly tests samples of bat models bearing the ASA approved certification mark to verify compliance with the ASA bat performance standards. Below are links for press releases announcing results of compliance testing as well as FAQ's regarding bat models withdrawn from ASA Championship play until further notice. The "ASA Banned Bats" link below contains the most up-to-date listing of bat models withdrawn from ASA Championship play. Models placed on that list will be allowed for use in ASA Championship play if they bear the ASA recertification mark (shown in the link below).

[Altered/Doctored Bats](#)

[Grandfathered Bats No Longer Authorized Beginning in 2008](#)

[ASA Court Order Press Release](#)

[ASA Court Order Judgement](#)