





#### 85.7%

#### The Cowboys, Bethesda, 10/4/11, 8:30pm

**The Cowboys** were sitting at 2-3 with no real shot at First Place and, for that matter, no real shot at number two. We were playing **Hooters Outkast** Tuesday night and had some unfinished business. On Opening Day we'd played this team and led until the bottom of the final inning where **Hooters Outkast** scored two runs to beat us by one, 10-9. We figured we could do better.

Such was our desire to beat a good tea who'd beaten us a few weeks ago that *The Cowboys* didn't seem to quail at the sight of rubbery cartoon shirts. We were there to win us a ball game!

We were Home team and hit the field and a few nice plays later returned to the dugout with a donut under our belts. We began our half of the game with two outs then a walk and single gave us a start. Another single loaded the bags and another drove in a run, but a second runner tried to score and was out by a mile, so the first inning was over, though we led 1-0.

**Hooters Outkast** got a deuce in the top of the second inning and we answered with one on a one-out, RBI single from **Mike Rowland** "and Tumblin" and we were tied, 2-2 after two. **Hooters Outkast** was the first team to draw some real blood and scored six runs in the top of the third to take a commanding 8-2 lead. In the bottom of three we scored one on a fly-out, but still trailed 8-3.

We held *Hooters Outkast* from scoring in the fourth and got one run in the back half of the inning on a two-out, RBI single from **Rob** "Roy" **Stewart**. We stopped *Hooters Outkast* cold again in the top of the fifth then did some more hitting in the bottom of five. We started off with a walk then a ground rule double to put runners on second and third. A fly-out scored a run, 8-5, and a single followed then "Wild" **Bill Sarubbi** busted a shot down the LF line for a triple and we were back in business, only down 8-7! A short fly left Bill on third and a ground-out left it 8-7 after five.



**Hooters Outkast** drew more blood in the top of the sixth inning, this time for four runs to increase their lead to 12-7. We had some work to do in the bottom of the sixth with the clock winding down. We failed to score, despite two hits, but ended the bottom of the sixth with just under a minute left on the clock.

So we went to a seventh inning, down five runs. We had to hold *Hooters Outkast* to nothing then come up with six in the bottom of the final inning for a win. They bombed us for twelve runs in the top of the seventh, on hit after hit after hit, interspersed with help from us now and then, and we trailed 24-7 with one more shot left. We scored a run in the bottom of the seventh, on a two-out single from **Mike** "Field of" **Reams**, but that's all we got and we lost the game 24-8.

	1	2	3	4	5	6	7	Total
Hooters Outkast	0	2	6	0	0	4	12	24
The Cowboys	1	1	1	1	3	0	1	8

We played a good, hard game for six innings out of seven, nearly 86% of a game, but we got driven into the ground in the seventh. The first time we played those guys they didn't have all the same guys who played us Tuesday night. Their cartoon shirts all matched. It's not like they picked up a new team of ringers; they just didn't have all those guys the first time we played on Opening Day. Our "D" was okay for most of the game, but we really didn't hit much and our base running was iffy again. Even if we'd played great in all facets, it wouldn't have made up for the sixteen runs that beat us. Tough loss, *Cowboys*.

**Bill Sarubbi** "Doo" was 4-4 with three RBI. "Colonel" **Tim McCoy** was 3-4 with one rib and **Mike** "Murderers" **Rowland** and **Rob** "Hot Legs" **Stewart** were each 2-3 with a ribbie.

#### We Have a Winner!!

We have a winner for the first part of the McCoy Softball challenge! **Norman Mapp** was the first to email the names of all twenty-one players. Congrats, Norm!

Now the question is: *What do the twenty one players have in common that no one else shares?* The players are listed alphabetically, not necessarily in the order of the thing they all have in common.









